

A Prismatic Part Machining and Simulation for Computer Aided Process Planning System



Engineering

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ABSTRACT

The global competition between the manufacturing industries has increased the demands to reduce production times and increase quality of the product. The attempt to automate processing of geometric data and reduce the manual effort for handling complex and huge geometries has been persistently pursued over the last two decades. This pursuit has resulted in a drastic improvement in CAD systems that allow the designers to easily build complex geometries into the models. This paper presents the algorithm of tool generation of prismatic part. A case study of prismatic part has been done and the various parameters such as machining time, machining power is determined by using Creo/proe design software. This paper also shows the simulation results of prismatic part using Depth1 See NC-Mill software.

INTRODUCTION

A part is created by removing material from a large block with a rotating tool. The trajectory followed by the tool to remove material is called tool path [1]. The tool path for a particular feature can be determined based on its geometry and topology coupled with some additional tool parameters. In order to plan the tool path, the prismatic part is studied to determine number of orientations and its accessibility relative to two axes [25]. First, it should be analyzed whether all surfaces of the solid model can be machined by a tool rotating about a selected axis. If all features of the prismatic part cannot be accessed by a tool, rotating about fixed axes, then the part may have to be re-oriented and redesigned to machine all the features [26]. The prismatic part can be machined in one or two passes using a flat end mill tool. The number of passes depends on the tool radius. However, larger tools exert higher forces and require larger machines [2]. The larger tools also leave lot of material in the corners. In order to avoid this, the tool paths are normally planned with tools having small radius [23]. The radius is determined by the acceptable radius of the corners. Two main approaches are commonly used in planning, a tool path on which the part has been oriented relative to the tool axis and jigged on to the machine table [27]. The tool path can be constructed using either the Cartesian or parametric method. In the Cartesian method, the coordinate system determines the machine tool movements in the orthogonal coordinate system used to define the path [3]. The Cartesian coordinate system is specified relative to one point called the origin. Any other point is specified in terms of its distance from the original along three orthogonal axes. The tool path is specified as the trajectory of a point on the tool typically the center of key geometry on the cutter. The key geometry for a ball nose cutter is the center of a sphere. The trajectory of this point is specified in terms of the destination point and interpolation scheme. The interpolation scheme is of three types: linear, circular and un-coordinated [4]. Linear interpolation moves the key point from its current location to the destination along a straight line; the circular interpolation takes the key point along a circular path to the destination point and in un-coordinated interpolation, the tool moves from the current point to the destination at full specified speed and with all axes moving independently [24]. The tool path comprises of two distinct types of tool path segments are point to point movement and continuous path movement [21]. The point to point path movement takes the tool from one activity at one point to the next point. The path generation system is used to locate accurately on the part specific features for operations such as drilling, reaming, boring and punching, etc. And continuous path movements are used to machine surface features such as pockets, edges and faces etc. [22]. In the parametric method the basic idea of the parametric-plane-based tool path generation is for the tool paths be parallel straight lines on the parameter plane [5]. The parametric-plane-based method is the popular method for sculptured surface machining because the parametric surface data can be directly utilized in the tool path generation.

2. LITERATURE ON TOOL PATH PLANNING:

Shah et al [5], presented a method for generating interference free tool paths from parametric compound surfaces. This method was able to obtain tool paths from a surface model in a short time. In this method tool paths are generated in two steps, first points are obtained from a compound surface by converting it into a triangular polyhedron from which tool paths are generated. In that algorithm, an efficient method was used in the calculation of cutter location data and planar tool path to make it suitable for metal cutting [20]. Kao et al [10] proposed that the tool paths can be also generated by offsetting the 3D constant Z-height contours on parametric surfaces. This method allows the iterative calculation of interference free 3D offset contours and it is independent of reference frame used to define the surface. The main elements of that method are the iterative offset of loops and parametric segments, with the corresponding trimming and connection process.

Bedi et al [7] developed an automatic web-based tool path planning for machining sculptured surfaces as is found in wooden plaques using 3-Axis CNC machines. This work has integrated a web-based CAD system with web-based tool path planning system to automatically generate tool paths using an optimal cutter with desired tolerances [19]. In his method, the tool path planning was divided into cutter contact path and tool positioning. It is developed by taking a projection of the CAD model on the footprint surface. After generating footprint, it is discretized into several equally spaced points and cutter position at each point is found. The maximum depth at which the cutter can penetrate without gouging the surface is calculated. The tool path is constructed by moving the tool linearly between two consecutive points on the tool path footprint.

Kayacan [13] proposes an approach of process planning of prismatic parts. The feature recognition process is achieved with the B-rep modeling method in order to identify the vector direction and adjacent surface relationships using the STEP interface. The data base achieved from the feature recognition module is used to define the operation type and sequence of operation for prismatic parts. The work proposed by Han [16] also integrates the two activities such as feature recognition and process planning of prismatic parts. That work presents the efforts done towards feature recognition for manufacturability and setup minimization, feature dependency construction and generation of an optimal feature based machining sequence.

3. TOOL PATH GENERATION AND ALGORITHM ADOPTED IN PRISMATIC PART:

Tool path generation begins with selection of geometric entities to be machined [17]. The machine used to determine the tool path generation and features, operations by prismatic part shown in fig 1 and tool path generation is shown in fig. 2 along

with specification of machine in table 1. The entities may define as slot, aboss, apatch, ahole etc. This task is typically done manually. Once the entities have been defined, a tool path strategy is selected. The tool path strategy describes the shape of the tool path. Some popular tool path strategies are zig-zag, to and fro, radial offset etc. [6]. Once the tool path strategy is defined, the tool is selected along with tool parameters such as emersion, RPM etc. Next the tool approach, tool entry and tool exit strategies are defined [7]. Once these data have been chosen, the tool path to machine the specific entities can be reproduced. Similar tool paths are created for the grouping of entities until the whole part has been machined. In a tool path generation, the tool moves along an offset of the geometric entities. For some simple entities it is possible to ensure that the tool does not machine any entity other than the generating entities. The tool path generation methods are classified into Cutter Contact-based method or Cutter location-based method.



Fig.1 Machine on which operation performed Model VMC-400 M



Fig. 2 Tool Path generation on prismatic part

TABLE 1: SPECIFICATIONS OF MACHINE MODEL VMC -400 M

S.N	Capacity	Specification
1	Table clamping surface	650 x 400 mm
2	Max, Weigh on the table	300 kg
3	Table tops from floor	950 mm
4	Longitudinal axes travel X -Axis	420 mm
5	Cross axes travel Y -Axis	400 mm
6	Vertical axes travel Z -Axis	420 mm
7	Feed rate (X, Y, Z) Axis	0-6000 mm/min
8	Rapid Feed	10 mm/min
9	Spindle power	3.7 /5.5 KW
10	Spindle Taper	BT-40
11	Spindle face from Table top	200mm /620 mm
12	Tool capacity	12 mm
13	Max. tool length	200 mm
14	Max. tool weight	6 kg
15	Overall Dimensions	1500 x 2715 x 2800 mm

3.1 CUTTER CONTACT-BASED METHOD

The cutter contact based method generates tool path by dividing the part surface into a sequence of cutter contact points which is then converted into the conventional tool path generation which is based on cutter location points [8]. The cutter contact based method can be further classified as guide plane method, parametric method and drive surface method. The Guide plane method initially generates tool path on a 2.5 D plane in the form of either line or contours and then projects it on the design surface. The guide plane in 3-axis machining is the plane perpendicular to the tool axis [9]. The main advantage of this method is that the feature shape or the part surface to be machined can be taken into account during tool path planning on the guide plane. The Parametric method generates the tool path by extracting the surface parameters at finite intervals and by sequencing the corresponding coordinates on the surface [10]. The Drive surface method generates tool paths by creating a series of planes along the surface, and by identifying the intersection between the planes and surface [15]. The intersection of surface and planes results in intersecting curves, which are used to generate tool paths [16]. This method which creates parallel intersecting planes for machining is known as iso-planar machining [18]. This method can handle complex surfaces easily and is robust and reliable.

3.2 CUTTER LOCATION METHOD

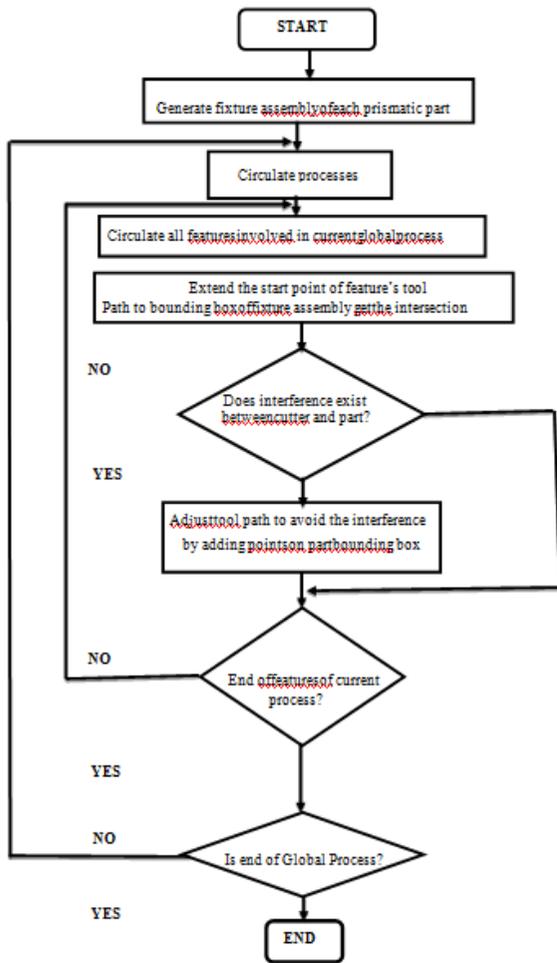
The cutter location method generates tool paths by creating a cutter location surface relative to the design surface [11]. The cutter location surface is used to generate the tool path segments which are reconnected to build the tool path. The cutter location surface is created by offsetting the surface with an interval distance typically equal to the tool radius.

3.3 OFFSET SURFACE METHOD

The offset surface method generates tool path by adopting offset on design surface and also to avoid the accuracy of surface finish [12]. It is divided into two steps such as discretization of surface, this method will help to take certain resolution on design surface by assigning z-coordinate values along with x, y-coordinates. Under varying surface, the intersecting plane is used to get initial curves on surface and these intersecting planes must be vertical and parallel to each other at constant arc length. Secondly is the inverse

tool offset, this method is used to generate the offset surface and it helps in inverse of tool in Z-direction, with the center of inverted tool on design surface.

FLOW CHART FOR PROPOSED ALGORITHM



4. AN ILLUSTRATIVE EXAMPLE OF PRISMATIC PART:

Consider a prismatic part have the dimensions length = 157 mm , W=106 mm, H=8 mm. The different features and operations such as machining time, machining rate and machining power are determined with tool CIM software from table 2 -5



Figure 3 Prismatic part

Dimensions of prismatic part = L= 157, W=106, H=8 mm

TABLE 2 MACHINING FEATURES LIST FOR PRISMATIC PART

S.no	feature Name	Feature size	Location	orientation
1	Drill hole	D= 30, L=15	x=62,y=62, z=31	XY-top
2	Drill hole	D= 20, L=12	x=62,y=138, z=31	XY-top
3	Drill hole	D= 16, L=8	x=189,y=138, z=31	XY-top
5	Milling slot	L=130, W=12, h=5	x=122,y=98, z=31	XY-top
6	Milling slot	L=27, W=12, h=4	x=123,y=74, z=31	XY-top
7	Square slot	L=25, W=12, h=4	x=123,y=122, z=31	XY-top
8	Edge round	L=4, R=10	x=50,y=50, z=31	YZ-right
9	Edge round	L=4, R=10	x=50,y=148, z=31	YZ-right
10	Edge round	L=4, R=10	x=197,y=148, z=31	YZ-left

TABLE 3: MACHINING OPERATIONS FOR PRISMATIC PART

S.N	Operation Name	Length mm	Width mm	Depth mm
1	Side Rough Milling	19.27	7.95	3.01
2	Side Rough Milling	18.24	7.85	3.01
3	Side Rough Milling	18.24	7.85	3.01
4	Side Rough Milling	18.24	7.85	3.01
5	Bottom and Side Rough Milling	119	8	3
6	Bottom and Side Rough Milling	17	8	3
7	Bottom and Side Rough Milling	17	8	3
8	Drilling	30	15	--
9	Drilling	20	12	--
10	Drilling	16	8	--
11	Bottom and Side Finish Milling	115	2	1
12	Bottom and Side Finish Milling	16	2	1

TABLE 4: MACHINING PARAMETERS FOR PRISMATIC PART

Sr.No	Operations	Cutting speed m/min	Feed rate mm/r	Feed speed mm/min	RPM	Machined Time min	Removal Rate mm ³ /min	Machining Power KW
1	Side Rough Milling	38.48	0.255	212.51	119	0.09	4,978.01	0.299
2	Side Rough Milling	38.48	0.255	212.51	119	0.09	4,978.01	0.299
3	Side Rough Milling	38.48	0.255	212.51	119	0.09	4,978.01	0.299
4	Side Rough Milling	38.48	0.255	212.51	119	0.09	4,978.01	0.299
5	Bottom and Side Rough Milling	20.65	0.056	137.31	822	0.87	3,295.47	0.198
6	Bottom and Side Rough Milling	20.65	0.056	137.31	822	0.12	3,295.47	0.198
7	Bottom and Side Rough Milling	20.65	0.056	137.31	822	0.12	3,295.47	0.198

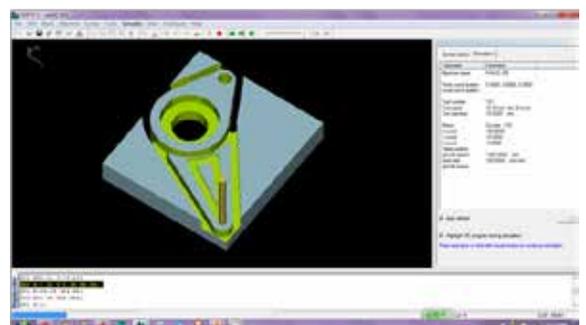
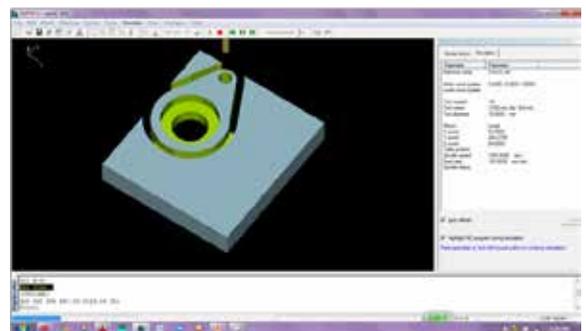
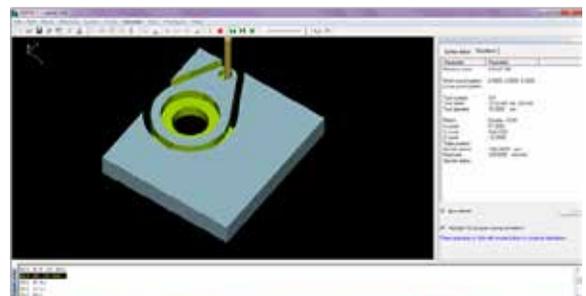
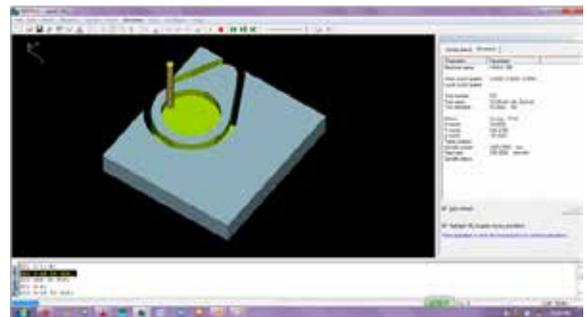
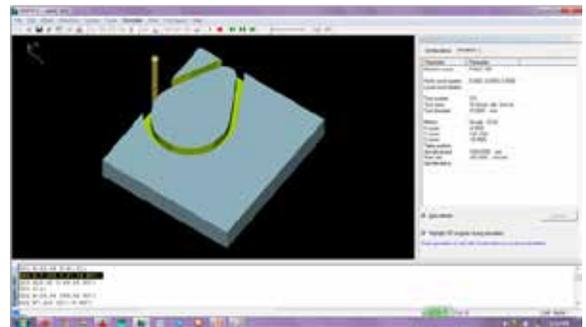
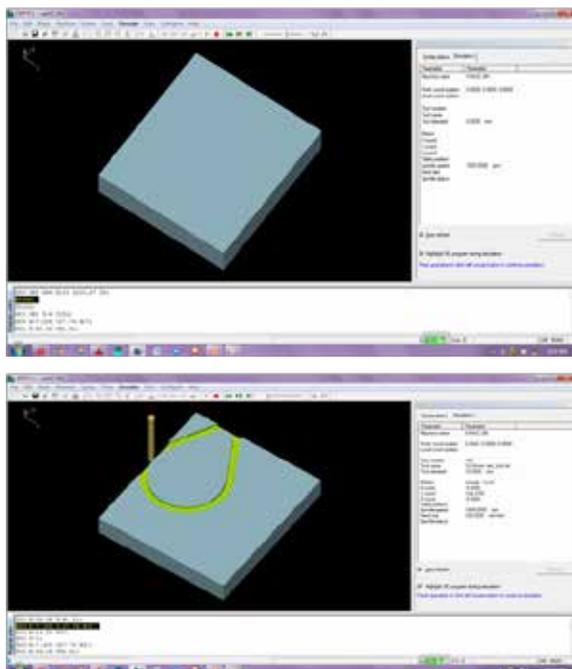
8	Drilling	18.03	0.107	153.75	435	0.07	1,932.08	0.116
9	Drilling	18.03	0.107	153.75	435	0.07	1,932.08	0.116
10	Drilling	18.03	0.107	153.75	435	0.07	1,932.08	0.116
11	Bottom and Side Finish Milling	18.03	0.107	153.75	435	0.07	1,932.08	0.116
12	Bottom and Side Finish Milling	21.70	0.056	109.75	657	1.07	219.5	0.013

TABLE5: CUTTING TOOLS FOR PRISMATIC PART

S.N	Tool Name	Tool Diameter mm	Flute length mm	Tool Material
1	Rounding Corner Mill	105	0	HSS
2	Rounding Corner Mill	105	0	HSS
3	End Mill	10	69	HSS
4	End Mill	10	72	HSS
5	Twist Drill	26	128	HSS
6	Twist Drill	26	128	HSS
7	Twist Drill	26	128	HSS
8	End Mill	12	76	HSS
9	End Mill	12	76	HSS
10	End Mill	12	76	HSS

5. Simulation Results:

The feature-based tool path planning generates an accurate tool path for both roughing and finishing operation, which is simulated using a machining simulator to verify the effectiveness of the manufacturing process and the tool path. Many manufacturing engineers use CNC simulator to verify the tool path before using in the CNC machine in order to reduce the cost and to minimize the error that occurs during machining. In this work, the simulation process were carried out using a custom machining simulator. Creo/Proe5.0 was used to design and Depth1-SeeNC-Mill was used to simulate the machining process for the generated tool path.



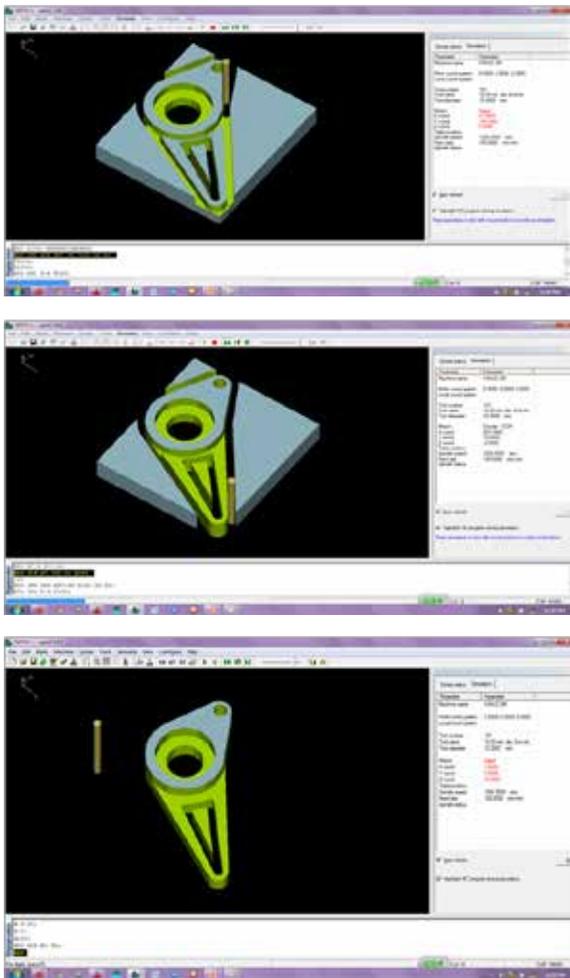


Figure 4. Images of machining simulation

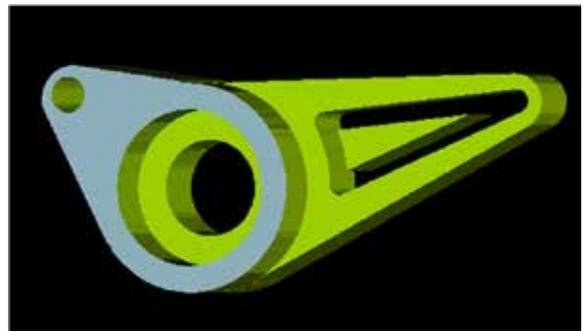


Figure 5. Finished part simulation image

6. DISCUSSIONS AND CONCLUSION

The main purpose of tool path simulation is to visually display the tool paths on the computer screen. Therefore, any error can be easily detected before actual machining. This ensures that the right profile of prismatic part is to be machined. Feature Recognition and Feature-based Machining has been an active research area for past few decades. It plays a vital role in the integration of design and manufacturing process. Researchers have used various methods for Feature Recognition and Tool Path Planning. All these methods work on triangulated models. These use of triangulated models amount to throwing away the topology and geometry information to a B-rep model. The parameter extraction for algorithmic reasoning such as into tool path planning and process planning from the features has also become a challenging task. Planning machining sequence is not easy unless the feature parameters and their locations on the part and geometry are known. Most of the studies discussed in the literature only present in concept method to integrate design with machining. Some works have implemented feature recognition concept in software. Those who have implemented ideas have focused either on feature recognition or on tool path planning. The separation of focus between feature recognition and tool path planning has made it hard to do tool path planning for prismatic parts which have interacting features and transition features like chamfers and fillets. In addition, most of the research on automatic tool path planning applied to triangulated model only. Overall, this paper shows that features, operation performed, feed rate, cutting speed, depth of cut of the prismatic part by using Tool Sim software with simulation results.

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