



Receivers Operating Characteristics for Heart Diseases Dataset

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ABSTRACT	Performance measure in the context like diagnosis of heart disease requires more attention by the data analytic community. Summative measures vary sometimes drastically due to variations in the distribution of instances in the underlying dataset. Here we address the problem of visualizing the sensitivity versus specificity in the graph in spite of the presence of appreciable accuracy. In this paper we establish the value of area under the ROC curve maximum around 0.9063 and the maximum accuracy 75.667% iterating over the familiar set of classifiers.
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KEYWORDS	
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1. Introduction
Absolute mean error, root mean square, etc are the summative measures showing the performance deviation where as measures like accuracy, Area under curve gives strength to the recommendations for the models generated .In this paper ROC measures are considered for recognizing patterns in the heart disease dataset.

The preprocessed dataset is considered for attributes reduction. Almost one tenths of the attributes are identified as significant by simple 'Subset evaluation' method with 'Best first' search technique. Classification is performed iteratively over the classes of tree classifier, Rules classifier, Meta classifier, Bayes classifier and finally the ROC are plotted for classifiers which yield maximum accuracy.

2. Dataset Collection and Data Preparation
In this section, we dwell the collection of data and format in which the data has to be presented for mining experiments following the iterative steps in Figure 1. We use java based implementation namely Weka tool from University of Waikato, New Zealand.

The datasets for these experiments are from [4].The original data format has been slightly modified and extended in order to get relational format.

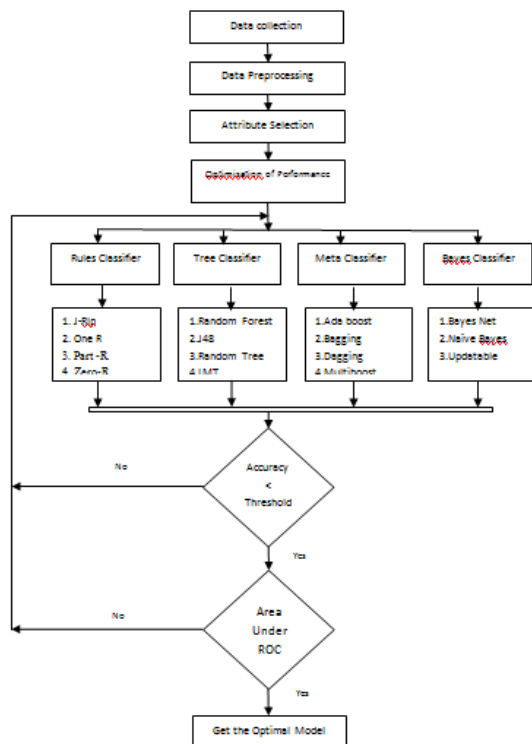
2.1 Dataset description:
The database of diabetes describes a set of 279 attributes¹² as shown in the below list 2.2. This dataset carries 16 categories of classes. The number of instances in this database is 452.

Class code	Class	Number of instances
01	Normal	245
02	Ischemic changes (Coronary Artery Disease)	15
03	Old Anterior Myocardial Infarction	15
04	Old Inferior Myocardial Infarction	15
05	Sinus tachycardy	13
06	Sinus bradycardy	25
07	Ventricular Premature Contraction (PVC)	3
08	Supraventricular Premature Contraction	07
09	Left bundle branch block	09
10	Right bundle branch block	50
11	1. degree AtrioVentricular block	0
12	2. degree AV block	0
13	degree AV block	0
14	Left ventricle hypertrophy	4
15	Atrial Fibrillation or Flutter	5
16	Others	22

3. Methods Description
Here we select standard set of methods [13] for predicting from the data set described above. We consider three types of classifiers for our study such as tree based, Bayes approach based, and Meta level based classifiers. The following sections describe briefly the methods for classifier and results of such methods are tabulated further. Then final results are interpreted

3.Methods for the proposed frame Work

Figure.1 Identifying the Optimal classifier in the proposed framework



3.1 Tree Classifiers:

Supervised Learning is performed conducted using tree classifiers .We select four types of tree classifiers as shown below.

3.1.1 J48

The first number is the total number of instances (weight of instances) reaching the leaf. The second number is the number (weight) of those instances that are misclassified.

If your data has missing attribute values then you will end up with fractional instances at the leafs. When splitting on an attribute where some of the training instances have missing values, J48 will divide a training instance with a missing value for the split attribute up into fractional parts proportional to the frequencies of the observed non-missing values. This is discussed in the Witten & Frank Data Mining book as well as Ross Quinlan's original publications on C4.5.

3.1.3 Random Forest

Random forests are a combination of tree predictors such that each tree depends on the values of a random vector sampled independently and with the same distribution for all trees in the forest. The generalization error for forests converges a.s. to a limit as the number of trees in the forest becomes large.

3.1.3 Random Tree

Class for constructing a tree that considers K randomly chosen attributes at each node. Performs no pruning. Also has an option to allow estimation of class probabilities based on a hold-out set back fitting.

3.1.4 LMT

Classifier for building 'logistic model trees', which are classification trees with logistic regression functions at the leaves. The algorithm can deal with binary and multi-class target variables, numeric and nominal attributes and missing values.

3.2 Bayes Classifiers

These types of classifiers includes probability measure for the class values and comes under supervised learning.

3.2.1 Bayes Net

Bayes Network learning using various search algorithms and quality measures. Base class for a Bayes Network classifier. Provides data structures and facilities common to Bayes Network learning algorithms like K2 and B.

3.2.2 Naïve Bayes

Class for a Naive Bayes classifier using estimator classes. Numeric estimator precision values are chosen based on analysis of the training data. For this reason, the classifier is not an Updateable Classifier you need the Updateable Classifier functionality, use the Naive Bayes Updateable classifier.

3.2.3 Naive BayesUpdateable

Class for a Naive Bayes classifier using estimator classes. This is the updateable version of Naive Bayes. This classifier will use a default precision of 0.1 for numeric attributes when build Classifier is called with zero training instances.

3.3 Meta Classifiers

Most of the time, the aggregation of more than one classifier has better performance. Such combinational methods are shown below.

3.3.1 Adaboost

Class for boosting a nominal class classifier using the AdaBoost M1 method. Only nominal class problems can be tackled. Often dramatically improves performance, but sometimes over fits.

3.3.2 Bagging

Class for bagging a classifier to reduce variance. Can do classification and regression depending on the base learner. Generate B bootstrap samples of the training data: random sampling with replacement. Train a classifier or a regression function using each bootstrap sample for classification: majority vote on the classification results. For regression: average on the predicted values.

3.3.3 Dagging

This meta classifier creates a number of disjoint, stratified folds out of the data and feeds each chunk of data to a copy of the supplied base classifier. Predictions are made via averaging, since all the generated base classifiers are put into the Vote meta classifier. Useful for base classifiers that are quadratic or worse in time behavior, regarding number of instances in the training data.

3.3.4 Multi Boost

MultiBoosting is an extension to the highly successful AdaBoost technique for forming decision committees. It is able to harness both AdaBoost's high bias and variance reduction with wagging's superior variance reduction. Using C4.5 as the base learning algorithm, Multi-boosting is demonstrated to produce decision committees with lower error than either AdaBoost or wagging significantly more often than the reverse over a large representative cross-section of UCI data sets. It offers the further advantage over AdaBoost of suiting parallel execution.

3.4 Rules Classifiers

3.4.1 J-Rip

This class implements a propositional rule learner, Repeated Incremental Pruning to Produce Error Reduction (RIPPER), which was proposed by William W. Cohen as an optimized version of IREP.

3.4.2 One-R

Class for building and using a 1R classifier; in other words, uses the minimum-error attribute for prediction, discretizing numeric attributes.

3.4.3 PART

Class for generating a PART decision list. Uses separate-and-conquer. Builds a partial C4.5 decision tree in each iteration and makes the "best" leaf into a rule.

3.4.4 Zero-R

Class for building and using a 0-R classifier. Predicts the mean for a numeric classor the mode for a nominal class.

4.1 Performance Measure:

Accuracy: probably the most widely used performance metric in Machine Learning. It is defined as the proportion of correct predictions the classifier makes relative to the size of the data-set. If a classifier has continuous outputs (e.g. neural nets), a threshold is set and everything above this threshold is predicted to be a positive.

Root-mean-squared-error (RMSE): widely used in regression, it measures how much predictions deviate from the true targets. 1RMSE is defined as:

$$RMSE = \sqrt{\frac{1}{N} \sum (Pred(c) - True(C))^2}$$

Lift: often used in marketing analysis, Lift measures how much better a classifier is at predicting positives than a baseline classifier that randomly predicts positives (at the same rate observed for positives in the data). The definition is:

$$LIFT = \frac{\%of\ true\ positives\ above\ the\ threshold}{\%of\ dataset\ above\ the\ threshold}$$

Usually the threshold is set so that a fixed percentage of the dataset is classified as positive. For example, suppose a marketing agent wants to send advertising to potential clients, but can only afford to send ads to 10% of the population. A classifier is trained to predict how likely a client is to respond to the advertisement, and the ads are sent to the 10% of the population predicted most likely to respond. A classifier with optimal lift will get as many clients as possible that will respond to the advertisement in this set.

Precision and recall : These measures are widely used in Information Retrieval. Precision is the fraction of examples predicted as positive that are actually positive. Recall is the fraction of the true positives that are predicted as positives. These measures are trivially maximized by not predicting anything, or predicting everything, respectively, as positive. Because of this these measures often are used together. There are different ways to combine these measures as described by the next 4 metrics. Precision

Recall F-score: for a given threshold, the F-score is the harmonic mean of the precision and recall at that threshold. Precision at a recall level: as the name suggests, set the threshold such that you have a given recall and the precision for this threshold is computed. Precision recall break-even point: is defined as the precision at the point (threshold value) where precision and recall are equal.

Average precision: usually is computed as the average of the precisions at eleven evenly spaced recall levels.

4.2 Receiver Operating Curves (ROC)

Central to constructing, deploying, and using classification models is the question of model performance assessment. Traditionally this is accomplished by using metrics derived from the confusion matrix or contingency table. However, it has been recognized that (a) a scalar is a poor summary for the performance of a model in particular when deploying non-parametric models such as artificial neural networks or decision trees and (b) some performance metrics derived from the confusion matrix are sensitive to data anomalies such as class skew. Recently it has been observed that Receiver Operating Characteristic (ROC) curves [1,2] visually convey the same information as the confusion matrix in a much more intuitive and robust fashion. ROC curves are two-dimensional graphs that visually depict the performance and performance

trade-off of a classification model. ROC curves were originally designed as tools in communication theory to visually determine optimal operating points for signal discriminators.

Evaluation Measures for Data Mining Tasks False Positive Rate = ROC graphs are constructed by plotting the true positive rate against the false positive. A number of regions of interest in a ROC graph can be identified. The diagonal line from the bottom left corner to the top right corner denotes random classifier performance, that is, a classification model mapped onto this line produces as many false positive responses as it produces true positive responses. To the left bottom of the random performance line there is the conservative performance region. Classifiers in this region commit few false positive errors. In the extreme case, denoted by point in the bottom left corner, a conservative classification model will classify all instances as negative. In this way it will not commit any false positives but it will also not produce any true positives.

The region of classifiers with liberal performance occupies ROC graphs are constructed by plotting the true positive rate against the false positive. A number of regions of interest can be identified in a ROC graph. The diagonal line from the bottom left corner to the top right corner denotes random classifier performance, that is, a classification model mapped onto this line produces as many false positive responses as it produces true positive responses. To the left bottom of the random performance line is the conservative performance region. Classifiers in this region commit few false positive errors. In the extreme case, denoted by point in the bottom left corner, a conservative classification model will classify all instances as negative.

In this way it will not commit any false positives but it will also not produce any true positives. The region of classifiers with liberal performance occupies the top of the graph. These classifiers have a good true positive rate but also commit substantial numbers of false positive errors. Again, in the extreme case denoted by the point in the top right corner, we have classification models that classify every instance as positive. In that way, the classifier will not miss any true positives but it will also commit a very large number of false positives. Classifiers that fall in the region to the right of the random performance line have a performance worse than random performance, that is, they consistently produce more false positive responses than true positive responses. However, because ROC graphs are symmetric along the random performance line, inverting the responses of a classifier in the "worse than random performance" region will turn it into a well performing classifier in one of the regions above the random performance line. Finally, the point in the top left corner denotes perfect classification: 100% true positive rate and 0% false positive rate.

Table 1: Comparing performance of Reduced and Original set of attributes with Tree-Classifiers

Trees	No .of Attributes	Accuracy	ROC Curve
Random Forest	280(Original No of Attribute)	64.0177	0.8138
	25(Reduced Attribute)	73.2892	0.8913
J48	280(Original No of Attribute)	66.4459	0.7576
	25(Reduced Attribute)	69.9779	0.7815
Random Tree	280(Original No of Attribute)	53.5398	0.6648
	25(Reduced Attribute)	65.4867	0.7941
LMT	280(Original No of Attribute)	69.0265	0.7851
	25(Reduced Attribute)	73.0088	0.9063

Table 2: Comparing performance of Reduced and Original set of attributes with Rules-Classifiers

Rules	No .of Attributes	Accuracy	ROC Curve
J-Rip	280(Original No of Attribute)	71.4602	0.8147
	25(Reduced Attribute)	71.6814	0.8198
One R	280(Original No of Attribute)	58.4071	0.5779
	25(Reduced Attribute)	58.4071	0.5779
PART	280(Original No of Attribute)	64.1593	0.7731
	25(Reduced Attribute)	65.0442	0.7731
Zero R	280(Original No of Attribute)	54.2035	0.4898
	25(Reduced Attribute)	54.2035	0.4898

Table 3: Comparing performance of Reduced and Original set of attributes with Meta-Classifiers

Meta	No .of Attributes	Accuracy	ROC Curve
Ada boost	280(Original No of Attribute)	55.3097	0.6366
	25(Reduced Attribute)	55.3097	0.6366
Bagging	280(Original No of Attribute)	73.2301	0.8922
	25(Reduced Attribute)	75.6637	0.8968
Dagging	280(Original No of Attribute)	60.8407	0.8244
	25(Reduced Attribute)	62.6106	0.7883
Multiboost	280(Original No of Attribute)	55.531	0.6388
	25(Reduced Attribute)	55.531	0.6388

Table 4 Comparing performance of Reduced and Original set of attributes with Bayes -Classifiers

Bayes	No .of Attributes	Accuracy	ROC Curve
Bayes Net	280(Original No of Attribute)	71.6814	0.8756
	25(Reduced Attribute)	75.6637	0.8908
Naïve Bayes	280(Original No of Attribute)	61.5044	0.8313
	25(Reduced Attribute)	69.9115	0.8828
Naïve Bayes updatable	280(Original No of Attribute)	61.5044	0.8313
	25(Reduced Attribute)	69.9115	0.8628

he above four tables 1-4 show the accuracy and corresponding area under the ROC curve. It enables us to observe the fluctuations and correlations of these two measures. Based on this we present the final results.



Fig 2: Maximum AUC for ROC of the UHT Model



Fig 3: Maximum AUC for ROC of the J-Rip Model



Fig 4: Maximum AUC for ROC of the Bagging Model



Fig 5: Maximum AUC for ROC of the Bayes Net Model

5.1 Results:

The experiment clearly shows the value of area under the ROC curve maximum around 0.9063 and the maximum accuracy 75.667% iterating over the familiar set of classifiers.

5.2 Conclusion:

Evaluations of classifiers through measures like various errors and ratios sometimes do not guarantee the success in selecting the optimal classifier. We prove here the area under ROC curves yield fruitful combination in the context of arrhythmia dataset and the same argument can be extended to various datasets.

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